IJK-egoist
IJK-egopad

User's Manual

ver.: 1.10
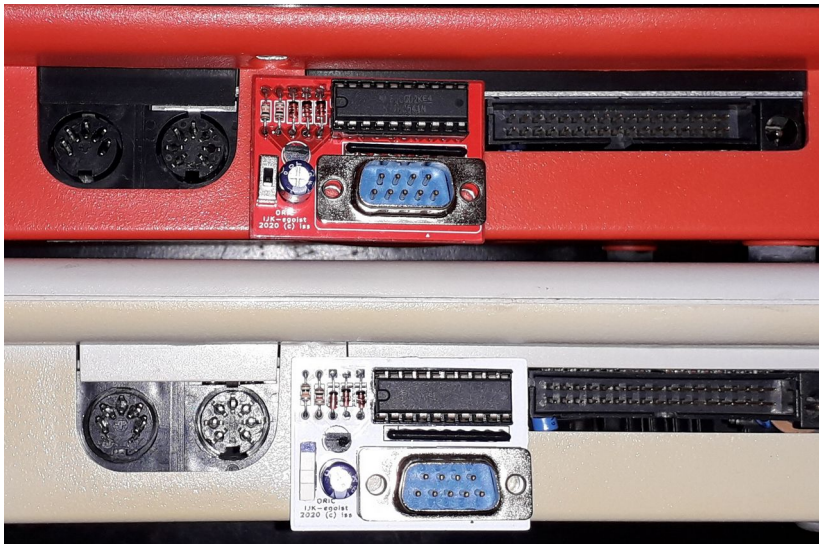
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1. Introduction

IJK-egoist and IJK-egopad are gamer's extensions for your Oric. They are designed to be small but full with features following the IJK-standard for joystick interface.

The interface and the joypad come in white or red according to the style of Oric-1 and Oric Atmos.

SAFETY FIRST:

Always turn off Oric and disconnect the PSU before plugging the interface. Else you can damage Oric, interface or both!

2. IJK-egoist

The IJK-egoist interface connects to Oric's printer port. Its 20-pin connector has a key which avoids wrong connection, but before plugging check that all pins of the printer port are clean and straight. If so then carefully insert the connector.

The interface board has a switch which sets the attached game-controller as **Left** or **Right**. The default position of the switch is **down** – **Left** joystick. The IJK-egoist interface works with the IJK-egopad but you can use it with any joystick from other 8-bit systems with DB-9 connector (C64, Atari etc.).

 The name of the interface comes from the fact that it supports only one joystick which is enough for 99% of all games and should be taken more as joke.
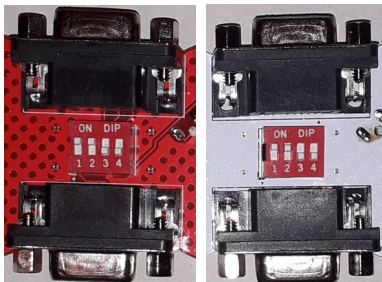
3. IJK-egopad

The IJK-egopad is button type game controller. It has 5 buttons – 4 directions and 1 fire. It has the unique feature to be:

$$\mathscr{Reversible}\ ^\circledR$$

Simply select left- or right- hand you prefer and connect the cable to the front connector - left and right direction buttons work "automagically".

With the small DIP-switch on the bottom side you can select how the up/down buttons are working – in "normal joypad" mode or in "pilot" mode.

Default settings are:

1+2 "ON" and **3+4 "OFF"** - for "**normal joypad**" mode.

To select "pilot" mode use:

1+2 "OFF" and **3+4 "ON"**.

4. Troubleshooting

The interface and the joypad are made solid and fully tested. No adjustments are needed. If malfunctions occur simply check all connections and the switches – they must be well end-positioned in the selected direction.

It's highly recommended to use the supplied utility: **test-ijk.tap** to check your device. (*See next section*).

5. Info links and downloads

Main web page: https://iss.sandacite.com/ijk/

Use the tracking number of your order as access CODE for downloads or contact us: **raxiss.oric@gmail.com**

List of supported games:

    A. <u>Natively supported games</u>:
        Attack Of The Cybermen
        Dambuster
        Damsel In Distress
        Don't Press The Letter Q
        Gubbie
        Playground 21
        Xenon III (The Genesis Probe)
        Zebbie

    B. <u>Ported exclusively for IJK-egoist by **[raxiss]**</u>:
IJK-gamepack-vol.1:
        Acheron's Rage
        Chopper
        Dracula's Revenge
        Harrier Attack
        Hopper
        Hunchback
        Light Cycle
        Mushroom Mania
        Oric Munch
        The Ultra
        Xenon - 1
        Zorgon's Revenge

IJK-gamepack-vol.2:
with special thanks to **Dominique Pessan** *aka* **Dom**:
      3D-Fongus
      Defence force
      Fire flash
      Ghost Gobbler
      The Hellion
      Invaders
      Probe-3
      Styx

C. All games released by **[raxiss]** support the IJK interface and joypad.

IJK-egoist and IJK-egopad are created with love, big enthusiasm and with only goal to keep our favourite machine Oric-1, Oric Atmos, Oric Telestrat and Pravetz-8D live. Join the community to share the retro-fun at Defence-Force forum: https://forum.defence-force.org

Your comments and feedback are highly appreciated:

for IJK-egoist new joystick interface by [raxiss]: https://forum.defence-force.org/viewtopic.php?f=9&t=2132

for IJK-egopad the joypad for Oric by [raxiss]: https://forum.defence-force.org/viewtopic.php?f=9&t=2146